

# Harry Gundersen

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## OBJECTIVE

Searching for a fulfilling lighting and/or compositing position where I can expand my technical knowledge, excel as a graphic artist and deliver exceptional visual effects in a tight knit, deadline driven, collaborative environment.

## EXPERIENCE

### **Senior Lighting and Compositing TD, Sony Picture Imageworks, Vancouver** **October 2015 - August 2016**

Senior Digital Artist for animated feature films "Angry Birds" by Rovio Studio and "Storks" by Warner Animation Studio using *The Foundry's Katana* and *Nuke* software.

### **Senior Lighting and Compositing Artist, Walt Disney Animation Studio, Burbank** **April 2014 - October 2014**

Senior Digital Artist for animated feature film "Big Hero 6" using *Hyperion*, Disney's new proprietary ray trace renderer and *Nuke* compositing software.

### **Senior Lighting and Compositing TD, Sony Picture Imageworks, Culver City** **October 2009 - September 2012**

Senior Digital Artist for feature film using *Katana*, Imageworks' proprietary lighting package and Apple's Shake and NUKE compositing software. Responsible for the effective and efficient lighting and integration of 3D elements for full feature CG and live action films.

### **Senior Lighting and Compositing TD, Sony Picture Imageworks, Culver City** **May 2009 – July 2009**

Senior Digital Artist for feature film using Imageworks' latest proprietary ray trace lighting package and Apple's Shake compositing software. Responsible for the effective lighting and compositing of 3D elements for live action film.

### **Senior Lighting TD, Rhythm and Hues, Los Angeles** **September 2008 – April 2009**

Senior Digital Artist for feature film using Rhythm and Hues proprietary lighting software suite. Key lighting of CG characters and set pieces into live action environments.

### **Senior Lighting and Compositing TD, Sony Picture Imageworks, Culver City** **May 2000 – August 2008**

Senior Digital Artist for feature films using Imageworks' proprietary lighting and compositing software. Responsibilities while at the studio comprised of lighting and integration of CG elements for feature animated and live action films.

### **Digital Artist, Dream Quest Images – Walt Disney Company, Los Angeles** **September 1996 – May 2000**

Digital 3D Artist using Alias Power Animator, MAYA 1.5, Wavefront Composer and Alias Studio Paint. Duties included animation, lighting, effects animation and texture map creation for motion picture visual effects.

### **Lead Compositor, Alpine Pictures Inc., Los Angeles** **May 1996 – August 1996**

Responsible for integrating visual effects into primary shots, coordination of 2D artists, color correction and final output to film.

### **CG Generalist, TVart Inc., Hollywood, CA** **August 1993 – May 1996**

Lead Technical Director under designer Dale Herigstad and principal Michael Busch. Extensive use of Wavefront Advanced Visualizer, Composer, Dynamation and Elastic Reality on Silicon Graphics workstations. Responsible for all aspects of production from modeling, lighting and motion to client presentation and interaction. Additional duties included system administration, software installation and network management.

## EDUCATION

### **University of California at Los Angeles, Bachelor of Arts, 1992**

Graduate Course Work in Traditional and Computer Animation

As an undergraduate student I completed graduate courses in character development, storyboarding, sound mixing, optical printing, stage lighting, cell animation and computer animation. Other course work in PASCAL programming, Macromind 3D, and Alias Wavefront software.

## ONGOING PROFESSIONAL DEVELOPMENT

MAYA, Nuke Studio, Unity, Blender, Natron, Arnold, V-Ray & Mental Ray Renders, Python & Processing.

## UNION MEMBERSHIP: 839 IATSE – The Animation Guild

## FILM CREDITS TO DATE

*Storks, Angry Birds, Big Hero 6, Hotel Transylvania, Arthur Christmas, Cats & Dogs: The Revenge of Kitty Galore, 2012, Land of the Lost, Eagle Eye, Speed Racer, I Am Legend, Spiderman 3, Open Season, Zathura, The Polar Express, The Haunted Mansion, Early Bloomer, The Matrix Reloaded, Stuart Little 2, The Chubbchubbs, Cast Away, Charlie's Angels: Full Throttle, Hollowman, Mission to Mars, Armageddon, Deep Rising, George of the Jungle, Con Air*